ASSEMBLY GUIDE / YOUR KIT

Desk Pod

Seat the bearings and magnets, put the handle on the puck, then set up the Mac app.

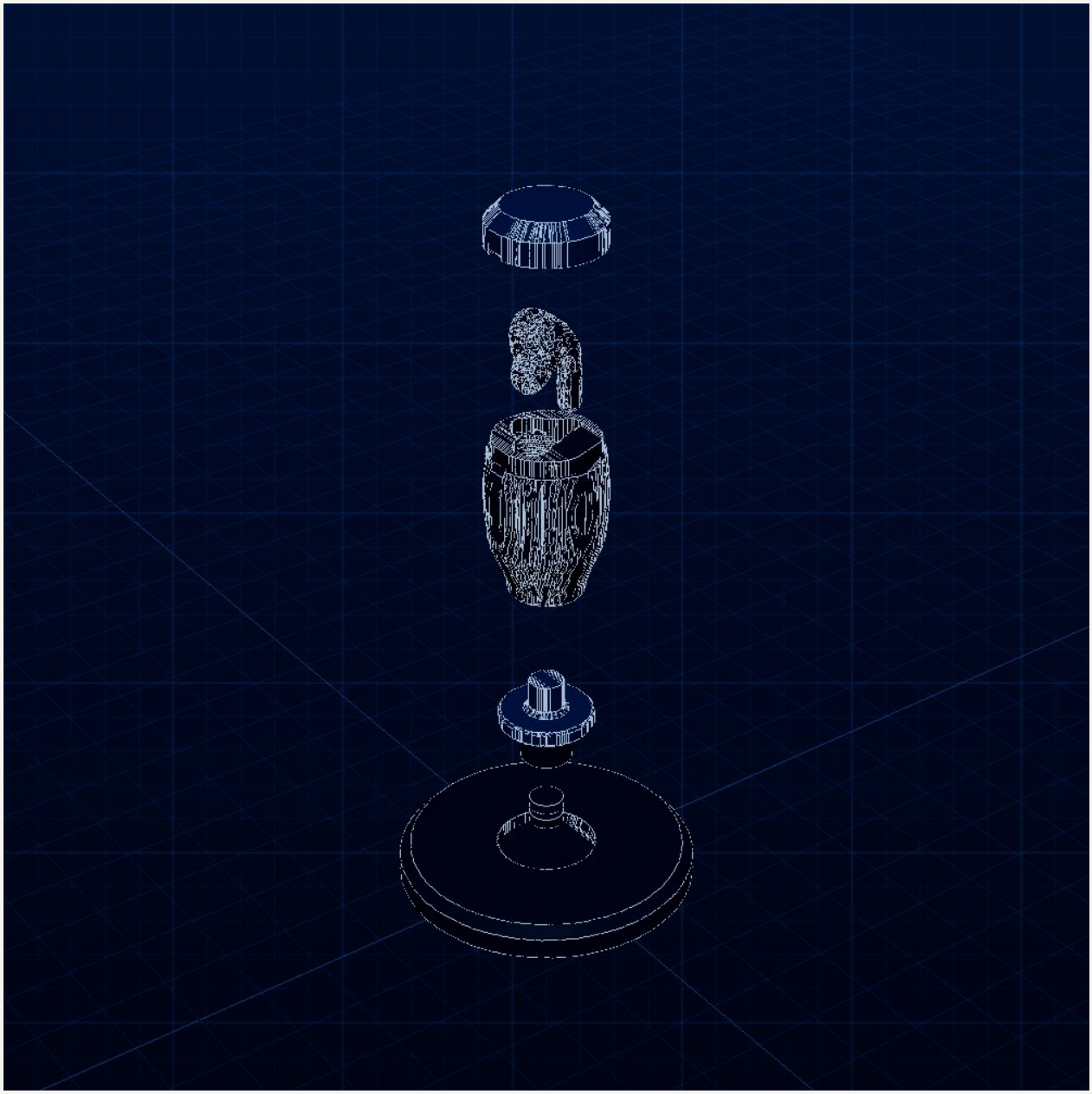


The kit includes the four printed parts (puck, foot with spindle, handle and cap), two 6700ZZ bearings and a 10 x 2 mm magnet pair. No screws, glue or tools are needed. Bring a leftover AirPod (the model and ear you picked at checkout), a Mac with macOS 14 or later and a pen. The Desk Pod Mac app is a download; the link comes by email after you order.

Assembly first. Follow the stages in order; the Mac app comes last. Keep the magnets apart from cards, phones and screens while you work.

ASSEMBLY OVERVIEW

See how the parts fit.



No tools. The bearings and magnets press in, the handle slides onto the spindle and the cap twists on. Step 3 shows how to keep the magnets the right way round.

From the top: cap, AirPod, handle, bearings, foot with spindle, puck.

PHYSICAL BUILD / 01

1. Identify the parts



The four printed parts next to an AirPods case. Puck and handle navy, foot and cap light blue.

Printed parts	Hardware	You bring
Puck (navy), foot with spindle (light blue), handle (navy), cap (light blue)	Two 6700ZZ bearings (10 x 15 x 4 mm), one 10 x 2 mm magnet pair	A leftover AirPod, a Mac with macOS 14 or later, a pen

The puck is the heavy base: a socket on top and a magnet pocket underneath. The foot rocks in that socket; its 10 mm spindle carries the handle. The handle holds the AirPod stem down and has the bearing seat at the bottom. The cap closes the handle over the AirPod.

Check: Identify the parts before starting. Contact the shop if anything is missing or differs from the guide.

PHYSICAL BUILD / 02

2. Bearings into the handle

1. Press the first 6700ZZ bearing straight up into the seat at the bottom of the handle until it stops.

2. Press the second bearing in under it until it sits flush.

Check: Both bearings are square in the seat and spin freely with a finger.

PHYSICAL BUILD / 03

3. Magnets into the foot and the puck

1. Let the two magnets snap together and mark the top of the stack with a pen.

2. Pull them apart without turning either one over.

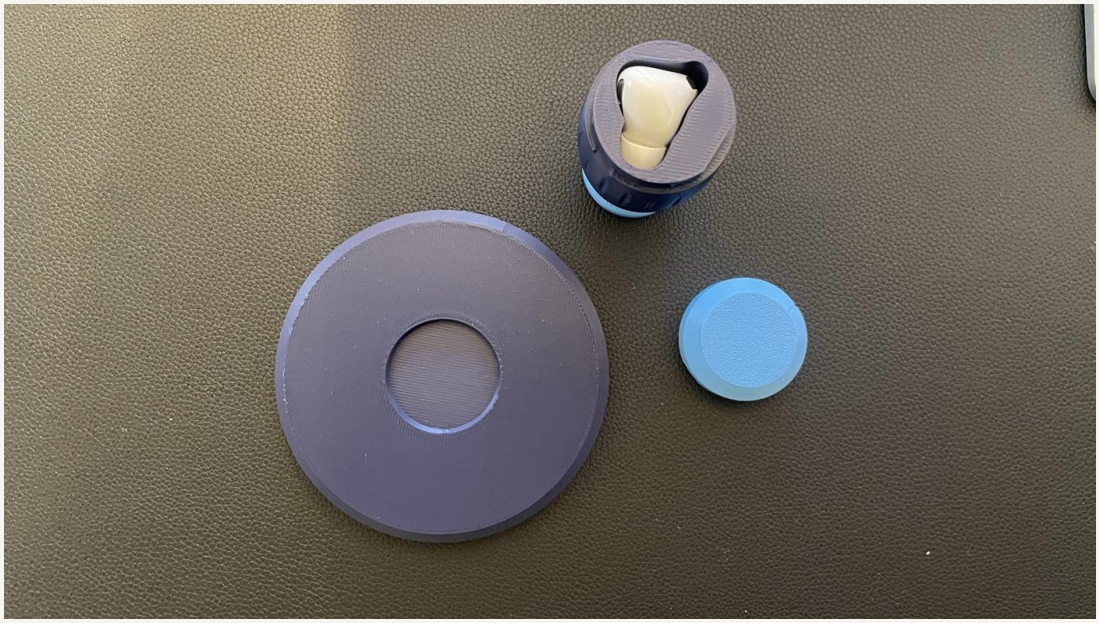
3. Press the top magnet into the bottom of the foot, marked face first.

4. Press the other magnet up into the pocket under the puck, the face that touched the first magnet going in first. The ribs in the pocket hold it.

Check: Set the foot in the puck's socket: it pulls down flat and centres itself. If it pushes away, one magnet is upside down: press it out and turn it over.

PHYSICAL BUILD / 04

4. Handle onto the foot, foot into the puck



From above: the puck, the handle on its foot with the AirPod seated, and the cap.

1. Slide the handle's bearings down over the foot's spindle until the handle stops on the shoulder.

2. Set the foot into the socket on top of the puck.

3. Tilt the handle in any direction and let go.

Check: The handle spins freely on the foot. It rocks to the socket wall and the magnets pull it back upright.

PHYSICAL BUILD / 05

5. AirPod and cap



The AirPod stem down in the handle, before the cap goes on.

1. On your Mac, open System Settings, Bluetooth, click the info button next to your AirPods and turn off Automatic Ear Detection.

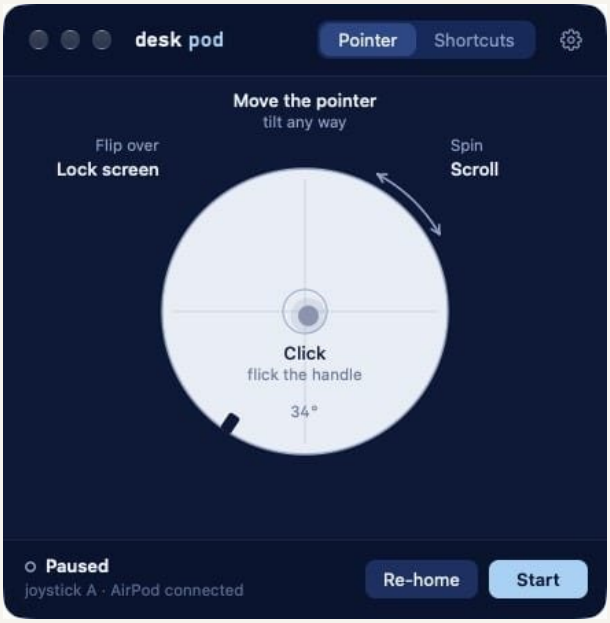
2. Put the AirPod stem down into the handle. It only fits one way.

3. Press the cap on, turning it until its key drops into the handle.

Check: The AirPod sits firmly with the cap closed. To charge it, take the cap off and put the AirPod back in its case.

PHYSICAL BUILD / 06

6. Set up the Mac app



The Desk Pod app shows the handle from above, with each motion's job where it happens.

1. Open Desk Pod.app from the download link. It starts paused.

2. The first time, it walks you through four steps that save by themselves: Connect (the AirPod is in the handle), Spin (spin the handle in the puck for about two seconds), Let go (hands off, so its resting position becomes the centre) and Tilt right (groove facing you, push the handle to the right and hold it for a second).

3. Press Allow Mac control, turn Desk Pod on under System Settings, Privacy & Security, Accessibility, then press Start.

In Pointer mode, tilt to move the pointer, spin to scroll and flick the handle into a fast spin to click. In Shortcuts mode, hold a tilt to run its shortcut and spin to switch apps. Flip the handle over to lock the Mac in either mode. Escape, Pause or the menu-bar item stops it at any time.

Check: The pointer stays still when the handle is upright and hands off. If it drifts, use Re-home with the groove facing you, or Set up again in the settings.